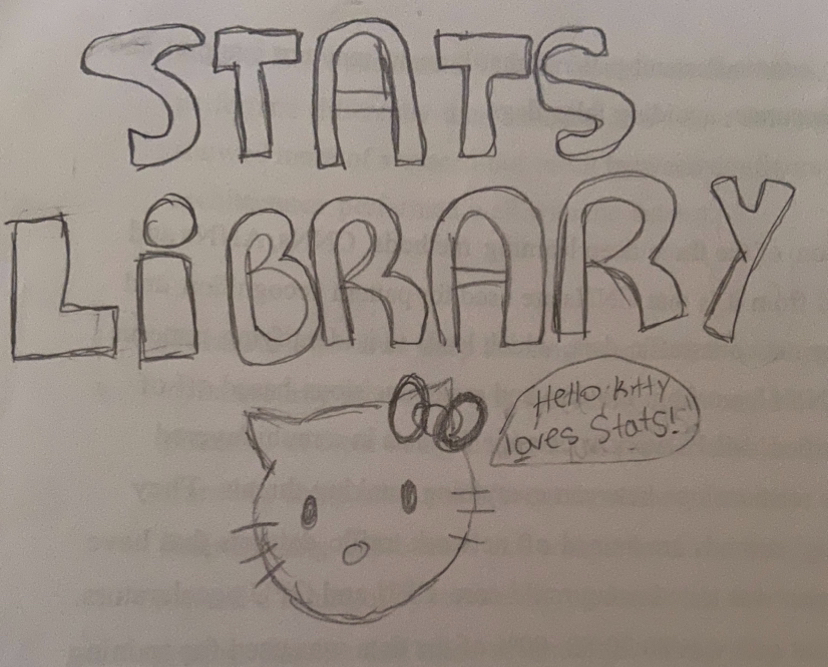
Welcome to my Stats library!



First open the folder “StatsLibrary” in the IDE of your choosing.

To use the Stats library, the user must insert values into the printlines in the “StatslibraryTester” class.

**Here you can see it computing the mean, median, mode, sdv, and variation of two Arraylists above.**

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**The location of the coded methods for these is available in MeanMedMode.java.**

However, the code will be presented below. If you so choose, not to open the program.

MEAN METHOD

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So basically, this method is taking the parameter (listOfNumbers) which is an arraylist with integers, we then use that arraylist to find the average. The loop counts all the numbers up (finding the sum) and then the return statement divides the sum of the numbers over the amount of numbers. So here, listOfNumbers.size() would give us the size of the arraylist… or in other words, how many numbers we are using

MEDIAN METHODA computer screen shot of a program

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The median method takes the parameter numberList in which is an arraylist filled with integers. It makes sure to sort the list just in case. The size variable holds the arraylist’s size. So to find the two events, one being odd and one being even, we have a special if statement. The first part gives us if it’s even, second if odd. Then we return the median value.

MODE METHOD

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Basically, our parameter is the same – an arraylist. We are manipulating this arraylist to find values that are the same which would output us the mode. Within the for loops, this is being done as it understands the size of the arraylist and the values within it, counting each time there’s a same value. So, the return statement was cut off but the mode is just returned that the end.

VARIANCE METHOD

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Here is variance. The parameter is another array list! So this could be within standard deviation (it still is but called by this method) but I thought what if someone wanted just the variance. Why? I mean, maybe they do. This method is just using the mean method to give us the mean, inputting that into the for loop’s body, meaning the number – mean to the power of 2. It’s the formula, but the for loop does the heavy work. Then we return the variance.

And lastly, from that class, we have the Standard Deviation method.

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Taking the famous array list in as a parameter, it basically calls the variance from the method… taking the square of that over how many numbers to give us the standard deviation. The variance method did all the hardcore work.

**Then, we have set operations such as union, intersection and the complement.**

**These can be found in SetOperations.java.**

**Next, we have the combination and permutation class, which features factorials! (in its own method).**

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**The location of said methods is in ComboPerm.java.**

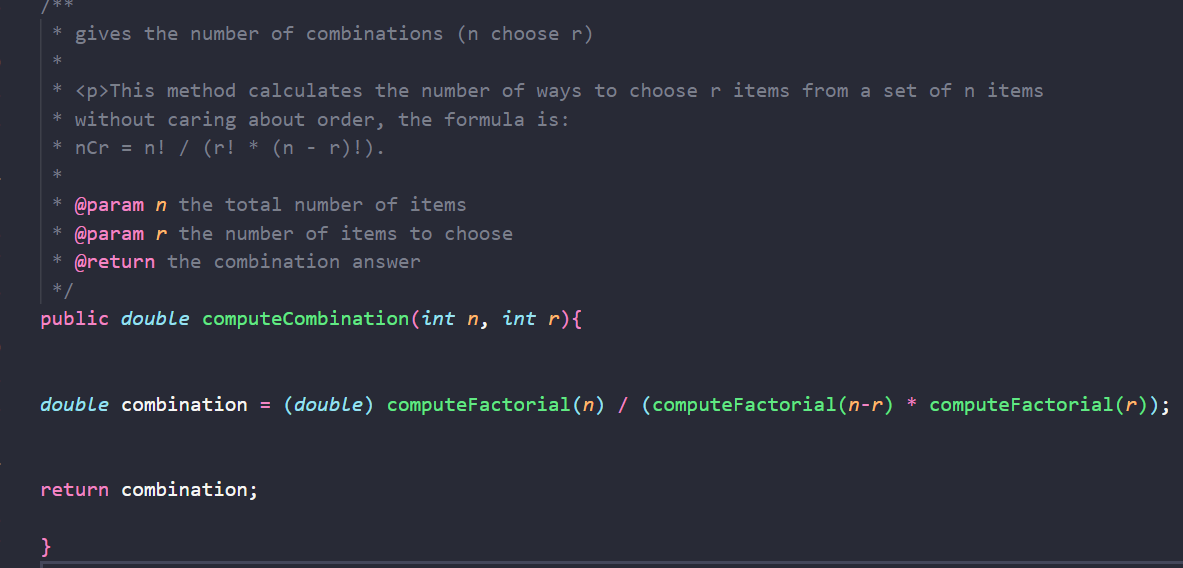
FACTORIAL METHOD

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In the factorial method, it takes in an integer as the parameter. After that, it uses a loop to perform the factorial way. The number will be multiplied by everything less than it until one, then stops after. It then returns that number.

COMBINATION METHOD



The combination method takes n and r as parameters. It then computes the formula which uses the factorial method within it. It computes: the factorial of n divided by the factorial of (n-r) times the factorial of r. Then, it returns the final value.

PERMUTATION METHOD

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It’s very similar to the combination one except it’s the permutation formula being expressed. It takes n and r in as well and uses the factorial method within the formula. It is the factorial of n over the factorial of (n-r). That is then returned.

**Next, we have conditional, bayes and independence check.**

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Description automatically generated**

**You can find them in Conditional.java.**

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Description automatically generated**

This method takes in the probability of A and B as a parameter. It returns baye’s theorem which is PA \* BA divided by PB.

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Conditional probability basically takes in probability of A and B. It returns the formula for conditional probability by multiplying the values to get PAND and returns it as a double value (the percent).

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This is just a series of if statements that check the independence rules. If it doesn’t meet them, then it’s dependent. The parameters are just the probability of A, B and A and B. Then it returns true or false.

**Next, we have Binominal and geometric distributions. Those being the only distributions we have done so far. (Thankfully, they are easy to mix up.)**

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**You can find the code for these in distributionTypes.java.**

BINOMINAL DISTRIBUTION METHOD

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The binominal distribution method takes in the probability (p), the number of trials and the value x into it as parameters. It uses the combination method (specified before in another class) to take the combination of trials and x. Then, it returns the formula to binominal distribution using Math.pow which helps square the values to each other, like the formula.

GEOMETRIC DISTRIBUTION

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So this method takes in the probability ‘p’, ‘n’ number of trials and X which is the trial where the first success is talked about as the parameters. Then there’s an if-statement which figures out if X equals to n or if less than or equal to n, and that determines which formula is used, returning 0 if no condition is met. It returns the geometric distribution formula.